

Character Name **Connor O'Brien** Player **Jon (TheLegend)** BPs **0**  
Nationality **Irish** Residence **Black Horse** Race **White**  
Profession **Cowboy** Religion **Catholic** Handedness **Right**  
Sex **M** Age **22** Height **71"** Weight **161** Hair **Black** Eyes **Hazel**

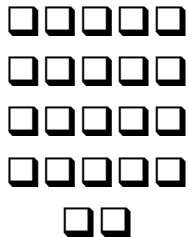


ABILITIES

STR	10 . 59%	Damage Modifier 0
INT	11 . 09%	Skill Learning Modifier 0
WIS	12 . 33%	Skill Learning Modifier 1
DEX	14 . 55%	"To-hit" Modifier 2
CON	9 . 29%	Hit Point Modifier -1
LKS	13 . 33%	Rep/Fame Modifiers 1 / 2
CHA	10 . 21%	Skill Learning Modifier 0
REP	Low	Reputation / Points 10 / 10
FAME	Little Known	Fame Points 2

Lift **200** lbs.  
Carry **45** lbs.  
Drag **500** lbs.

HIT POINTS: **22**



SPEED

Adjusted Speed **2** Temp. Penalty   
all modifiers included

Base Speed (Wis mod + Dex mod) **0**  
Modifiers **Adjustment**  
gunfights survived (1) **2**

ACCURACY

Adjusted Accuracy **2** Temp. Penalty   
all modifiers included

Base Accuracy (Int mod + Dex mod) **2**  
Modifiers **Adjustment**  
gunfights survived (1) **0**

WOUNDS	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>
	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>
	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>
	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>	<b>in</b> <b>location</b> ;heals in <b>days</b> Points <b>location</b> <b>days</b>

Weapon #1	Type	Colt SAA .44 7 1/2" Barrel				Draw Speed		+1		Accuracy		Damage/Shot		d5+1		Reload Speed		10	
	Shots Fired	000000		000000		000000		Other Details		6 Shots \$2.65/100 .44 Cartridges									
	Range	5'	10'	15'	20'	25'	30'	40'	50'	70'	90'	120'	150'	200'					
	Accuracy adjustmen	+8	+4	+2	0	-1	-2	-3	-4	-6	-8	-12	-16	-24					
	Range	250'	300'	350'	400'	450'	500'	600'	700'	800'	900'	1000'	1250'	1500'					
	Accuracy adjustmen	-32	-40	-50															

Weapon #2	Type	Winchester 1863 Carbine .44				Draw Speed +2				Accuracy				Damage/Shot d8+1				Reload Speed 10			
	Shots Fired	000000 000000 000000				Other Details				12 Shots \$2.65/100 .44-40 Cartridges											
	Range	5'	10'	15'	20'	25'	30'	40'	50'	70'	90'	120'	150'	200'							
	Accuracy adjustmen	+8	+4	+4	+3	+3	+2	+1	+1	0	-1	-2	-3	-4							
	Range	250'	300'	350'	400'	450'	500'	600'	700'	800'	900'	1000'	1250'	1500'							
	Accuracy adjustmen	-6	-8	-10	-12	-15	-20	-25	-50												

SKILLS	Administration	-	/	100%	U	Fishing	2	/	57%	a	Religion (Pick Type)	-	/	100%	U
	Agriculture	2	/	49%	A	Forgery	-	/	100%	U	Resist Persuasion	-	/	100%	U
	Animal Herding (Horses)	3	/	52%	a	Fortune Telling	-	/	100%	U	Riding	2	/	57%	a
	Animal Training (Pick Anima	-	/	-		Gambling	-	/	100%	U	Rope Use	2	/	48%	A
	Animal Herding (Cattle)	3	/	42%	A	Gaming	-	/	100%	U	Salesmanship	-	/	100%	U
	Animal Husbandry (Horses)	3	/	26%	A	Glean Information	-	/	100%	U	Searching	1	/	70%	a
	Animal Husbandry (Cattle)	3	/	41%	A	Graceful Entrance/Exit	-	/	100%	U	Seduction, Art of	-	/	100%	U
	Animal Mimicry	2	/	57%	a	Hiding	-	/	100%	U	Skinning/Tanning	-	/	100%	U
	Artistic Ability (Pick Type)	-	/	100%	U	Hunting	-	/	100%	U	Slaughter	-	/	100%	U
	Boating	-	/	100%	U	Idle Gossip	-	/	100%	U	Sleight of Hand	-	/	100%	U
	Bronc Busting	-	/	100%	U	Interrogation	-	/	100%	U	Sneaking	-	/	100%	U
	Camouflage	-	/	100%	U	Intimidation	-	/	100%	U	Survival	-	/	100%	U
	Carpentry	-	/	100%	U	Joke Telling	-	/	100%	U	Swimming	3	/	56%	a
	Cartography	-	/	100%	U	Juggling	-	/	100%	U	Tracking	-	/	100%	U
	Climbing	-	/	100%	U	Language, Native (English)	1	/	2%	M	Ventriloquism	-	/	100%	U
	Cooking	2	/	50%	a	Language (Spanish)	1	/	88%	N	Weather Sense	-	/	100%	U
	Culture, Native (Pick Type)	-	/	12%	M	Listening	-	/	100%	U					
	Current Affairs	-	/	100%	U	Lockpicking	-	/	100%	U					
	Deception	-	/	100%	U	Mimic Dialect	-	/	100%	U					
	Demolition	-	/	100%	U	Observation	-	/	100%	U					
	Diplomacy	-	/	100%	U	Oration	-	/	100%	U					
	Disguise	-	/	100%	U	Pick Pocket	-	/	100%	U					
	Distraction	-	/	100%	U	Prospecting	-	/	100%	U					
	Driving Stage/Wagon	-	/	100%	U	Reading Comp. /Penmanship	2	/	72%	a					
	Escape Artist	-	/	100%	U	Reading Lips (Pick Type)	-	/	100%	U					
	Fast Talking	-	/	100%	U	Reading Lips (Pick Type)	-	/	100%	U					
	Fire-Building/Extinguishi	2	/	56%	a	Recruiting	-	/	100%	U					

TALENTS

Inheritance

Veteran Gunfighter

Greased Lightning

QUIRKS & FLAWS

Chunked

Deathwish

Gear and Loot

Experience 1

Guns, Ammo, Clothes

\$60 remaining

HORSE

Name

Brand

Breed

Broken

Shod

Short Speed

Medium Speed

Long Speed

Agility

Endurance

Horse Sense

Age

Temperament

Trainability

Sex

Haz Ck

Mettle

Soundness

Strength

Obstacle Ck

Hit Points

Vices

Markings

PROFESSION PATHS

BP Earned

notes

PERSONAL GOALS

Complete?

Buy land for a farm

Build a farm

FAMILY HISTORY

Circumstances of birth

Birth date

Legitimate?

Y

No. of siblings

6

Birth Order

1

Mother

living

Father

deceased

Notes on siblings

Upbringing

Average Parents

Place of Origin

Ireland

Social Class

MLC

Background

Farm hand

Profession

Reason You Went West

Build a Farm

ALLIES & ENEMIES

max. no. of compatriots 3

Name	Relation

Notes