

Sheet1

Spell Level	Time Required	1-2	3-4	5-6	7-8	9-11	Wizard
1	8 hours	25%	35%	45%	55%	65%	
2	10 hours	nil	25%	35%	45%	55%	
3	12 hours	nil	nil	25%	35%	45%	
4	16 hours	nil	nil	nil	25%	35%	
5	20 hours	nil	nil	nil	nil	25%	
6	24 hours	nil	nil	nil	nil	nil	
7	28 hours	nil	nil	nil	nil	nil	
8	32 hours	nil	nil	nil	nil	nil	
9	36 hours	nil	nil	nil	nil	nil	

% chance given for solo study at given amount of time. % chance cannot exceed 99%.

Every additional 2 hours increases the chance by 5%. Shortening the time decreases the chance by 5%

Add between 10 and 30% if the character is studying in an equipped library or laboratory.

Add 5%/category difference if studying with a higher level spellcaster that does not know the spell.

Add 10%/category difference if studying with a higher level spellcaster that does know the spell.

Sheet1

**1 Level**

12-14	15-17	18-20	21-24	+4 levels
75%	85%	95%	99%	99%
65%	75%	85%	95%	99%
55%	65%	75%	85%	+5% max 99%
45%	55%	65%	75%	+5% max 99%
35%	45%	55%	65%	+5% max 99%
25%	35%	45%	55%	+5% max 99%
nil	25%	35%	45%	+5% max 99%
nil	nil	25%	35%	+5% max 99%
nil	nil	nil	25%	+5% max 99%

every hour