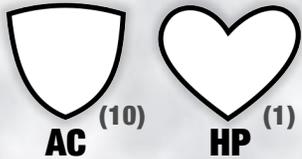


Name: Perhael Elaethan



Occupation: Elven barrister

Alignment: Law Neutral Chaos

	mod	
Strength	14	1
Agility	11	0
Stamina	8	-1
Personality	5	-2
Intelligence	5	-2
Luck	10	0

Saves

Reflex	0
Fortitude	-1
Will	-2

Speed 30 **Init** 0

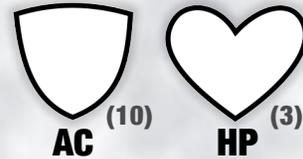
Equipment
Starting Funds: 30 cp
Book
Backpack (2 gp)

Weapons
Quill (as dart) +0 (1d4+1)

Notes
Lucky Sign: Speed of the cobra (Initiative) (+0)
Languages: Common
Elven traits: Heightened senses, iron vulnerability

XP

Name: Booth Beswick



Occupation: Ditch digger

Alignment: Law Neutral Chaos

	mod	
Strength	7	-1
Agility	10	0
Stamina	8	-1
Personality	7	-1
Intelligence	8	-1
Luck	13	1

Saves

Reflex	0
Fortitude	-1
Will	-1

Speed 30 **Init** 0

Equipment
Starting Funds: 20 cp
Fine dirt (1 lb.)
Holy water (1 vial) (25 gp)

Weapons
Shovel (as staff) -1 (1d4-1)

Notes
Lucky Sign: Guardian angel (Savings throws to escape traps) (+1)
Languages: Common

XP

Name: Abney Aspinwall



Occupation: Dock worker

Alignment: Law Neutral Chaos

	mod	
Strength	12	0
Agility	13	1
Stamina	13	1
Personality	10	0
Intelligence	5	-2
Luck	14	1

Saves

Reflex	1
Fortitude	1
Will	0

Speed 30 **Init** 1

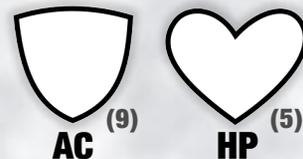
Equipment
Starting Funds: 26 cp
1 late RPG book
Lantern (10 gp)

Weapons
Pole (as staff) +0 (1d4)

Notes
Lucky Sign: Survived the plague (Magical healing) (+1)
Languages: Common

XP

Name: Dilton Enfield



Occupation: Hunter

Alignment: Law Neutral Chaos

	mod	
Strength	14	1
Agility	7	-1
Stamina	13	1
Personality	10	0
Intelligence	11	0
Luck	6	-1

Saves

Reflex	-1
Fortitude	1
Will	0

Speed 30 **Init** -1

Equipment
Starting Funds: 22 cp
Deer pelt
Sack (large) (12 cp)

Weapons
Shortbow -1 (1d6-1)

Notes
Lucky Sign: Hawkeye (Missile fire damage rolls) (-1)
Languages: Common

XP